Activity 5

“SKUNK”

Teacher Instructions:

The Game of SKUNK is designed to help students gain a better understanding of choice and chance. It helps students to develop essential decision-making ideas, while subtly and informally calculating chances.

Students Instructions:

The activity can be played whole group or in small groups. The letters SKUNK represent each round. All students will insert paper into a smart pal and label chart SKUNK. Each student rolls 2 di once per letter in SKUNK. Add the two rolled di as a total under the letter “S”. Each student rolls through each letter.

\*The catch is if a 1 is rolled at all, they loose all points for that round/letter. “Thrown out” After all letters/rounds are played, the students with the highest points when.

Determine/Discuss whether this activity was chance or choice in the formative assessment attached.